After doing a bit of research, I have come to the conclusion that I would like to start my career as a properties artisan for the Guthrie Theater. I like the location and the mission statement of the Guthrie. Minneapolis, MN is a growing artistic community. I believe it meets the needs of what I am looking for in a city to live in. It provides a decent job pool for my particular career field and a good scene for young people as well. The cost of living expenses are much cheaper than New York City which is important to me because I would like to move there later on in life and not have to starve. Their mission statement expresses their commitment to performance and education through both classical works and contemporary. They also have a strong outreach theatre program which is something important that I search for in an employer. Even if I don’t end up at the Guthrie, I would still like to move to the Minneapolis area. Even though I aspire to be a scene designer, I live in reality and know that I cannot just start out at the top. Therefore I hope to start my career as a properties artisan. Although a carpenter works more directly with scenery and I have more experience with carpentry than properties, I believe that the skill sets used in properties design is closer to scenery design than carpentry. Since props artisans are more design based, they get to be more creative with their work, I think with this it would be easier to move up to a scene design position.